



# INTRODUCTION TO GRAPHICS

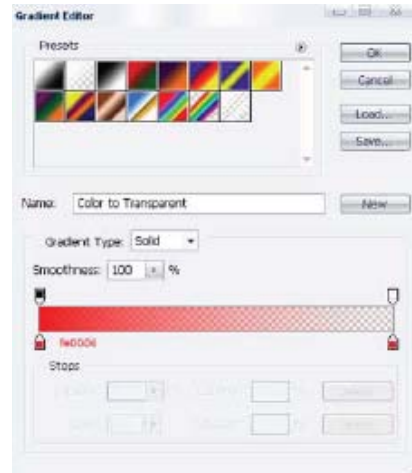
# Cool Sunglasses


Information Sheet No.

PS716

Create a new picture with 648x622 pix and 150 dpi.

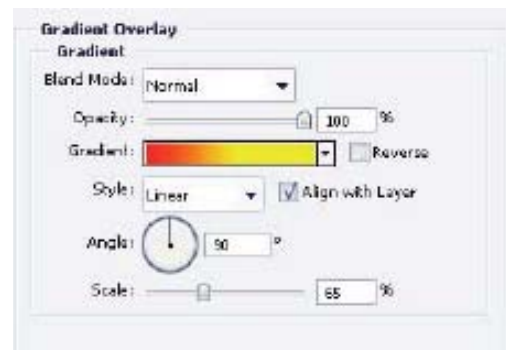
## Gradient's parameters



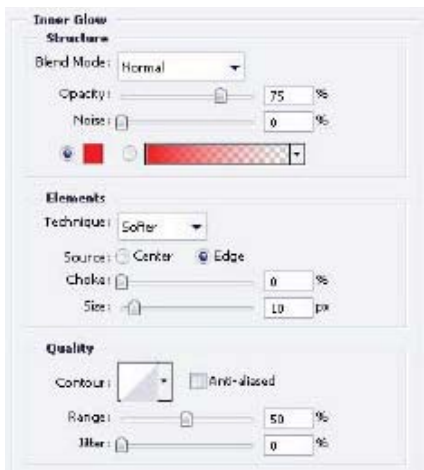
Take the instrument  to draw a figure approximately the same size as indicated below.



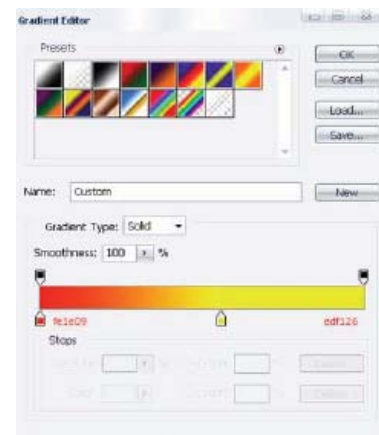
## Blending Options-Gradient Overlay



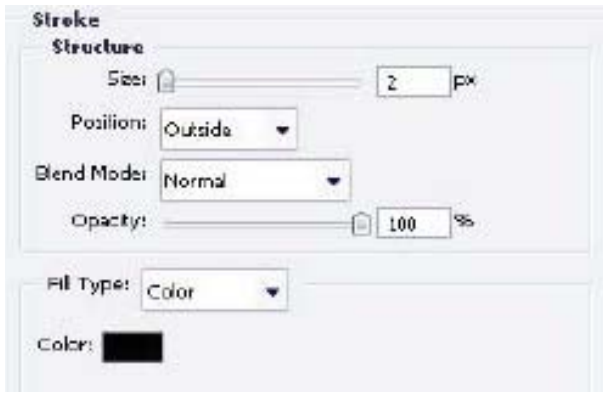
## Blending Options-Inner Glow



## Gradient's parameters



## Blending Options-Stroke

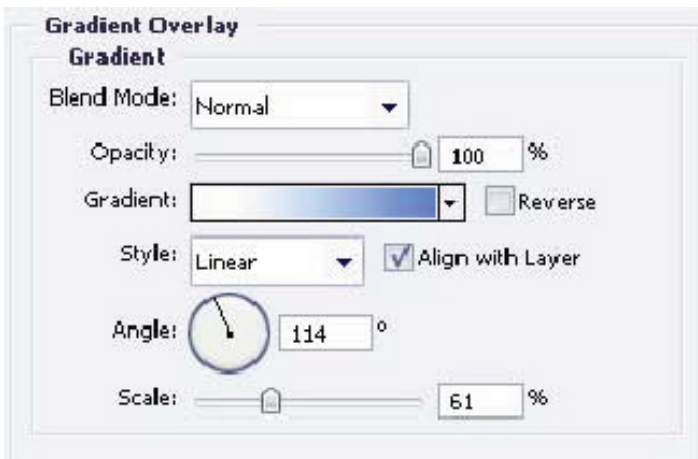


Use the previous instrument to represent one more picture with the indicated parameters.

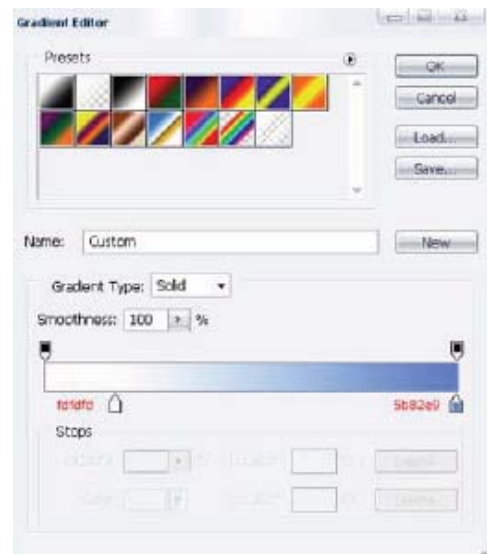


Fill 0% on the layers.

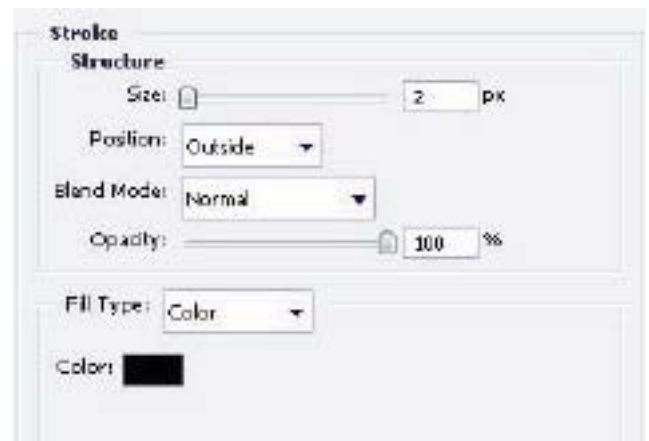
## Blending Options-Gradient Overlay



## Gradient's parameters



## Blending Options-Stroke



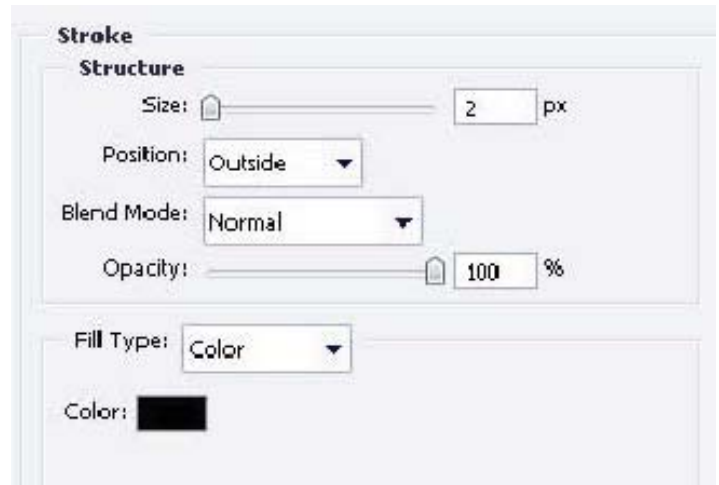
Copy the recently created layer and turn it around on 180 degrees using Free Transform option.



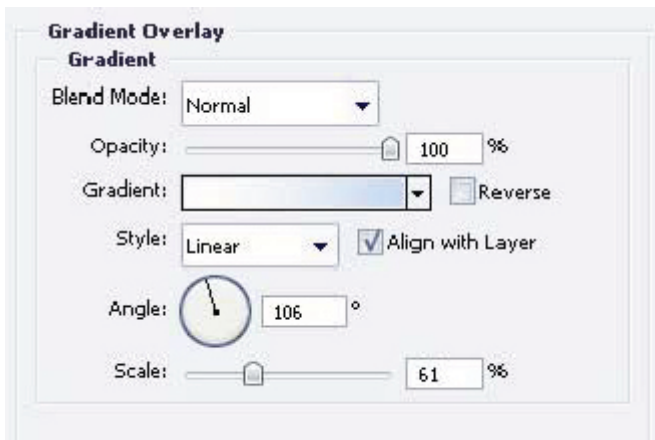
Use the old instrument to represent one more figure with the parameters from below. Fill 0% on the layers.



Continue with the same instrument and picture a figure of black color.



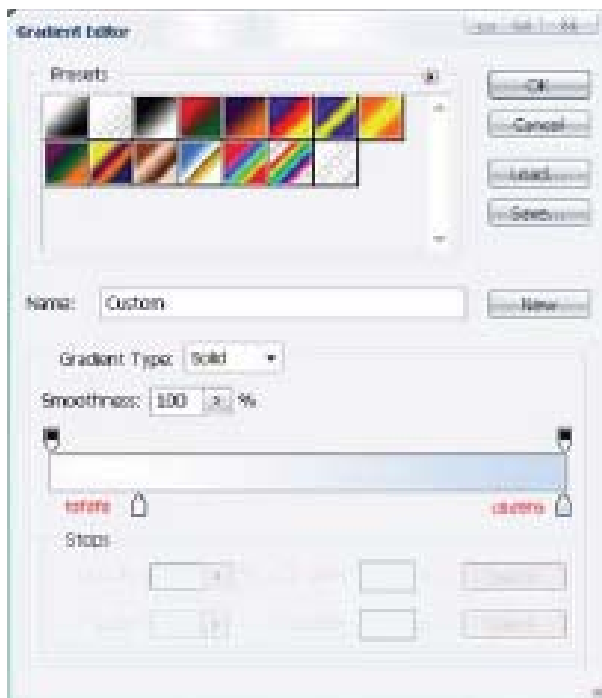
### Blending Options-Gradient Overlay Gradient's parameters.



And one more of the same color.



### Blending Options-Stroke



Use the old instrument to draw one more figure of black color, like it is shown below.



And one more like in the picture. Take the instrument to picture one more



figure of black color, like in the next picture.

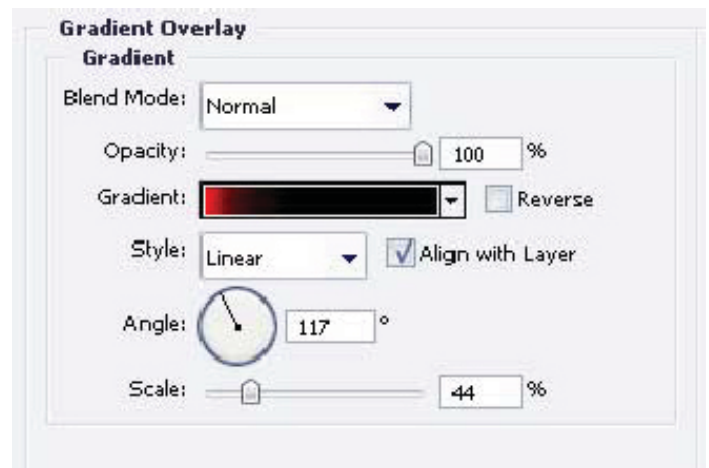


The same way make one more figure with the sizes shown below.



Fill 0% on the layers.

### Blending Options-Gradient Overlay



Gradient's parameters.



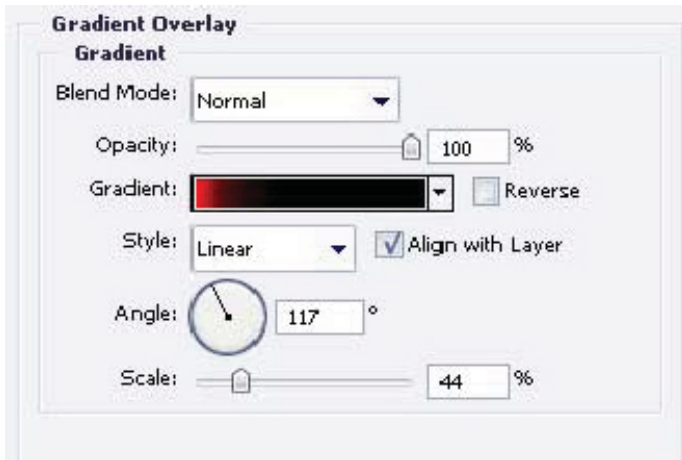
Take the same instrument to create one more figure with the indicated sizes, like in the picture.



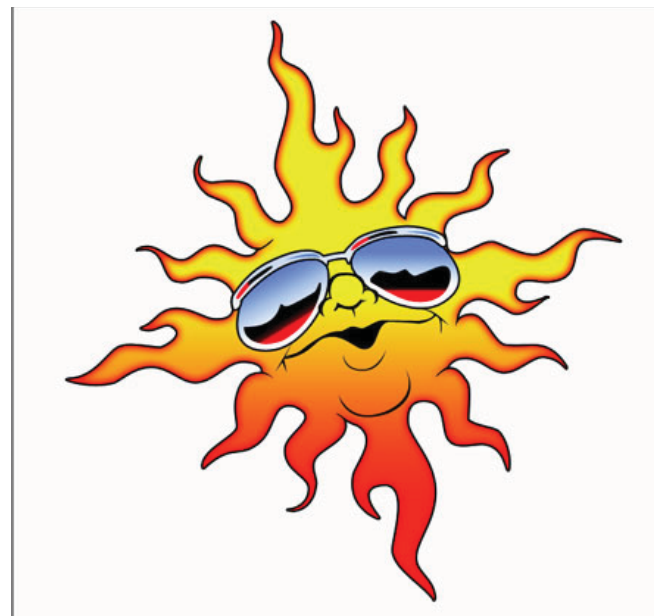
Copy the recently created layer and place everything out like in the picture.

Fill 0% on the layers.

### Blending Options-Gradient Overlay



### Gradient's parameters.



Use the old instrument to represent a figure

