



## INTRODUCTION TO GRAPHICS

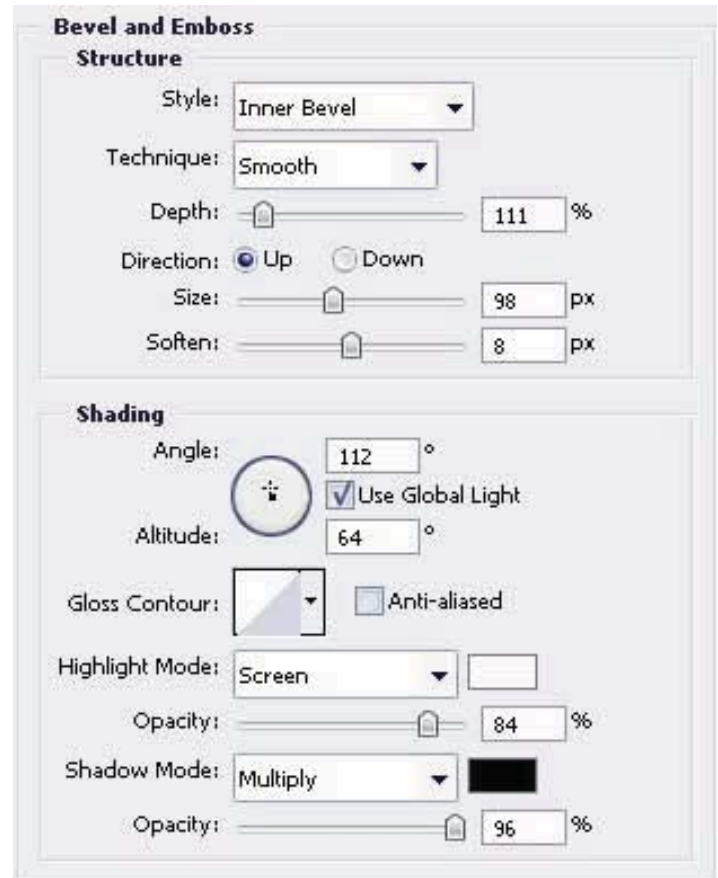
# Christmas Balls

Information Sheet No.

PS656


Create a new file that would have 800x600px and 72 dpi.

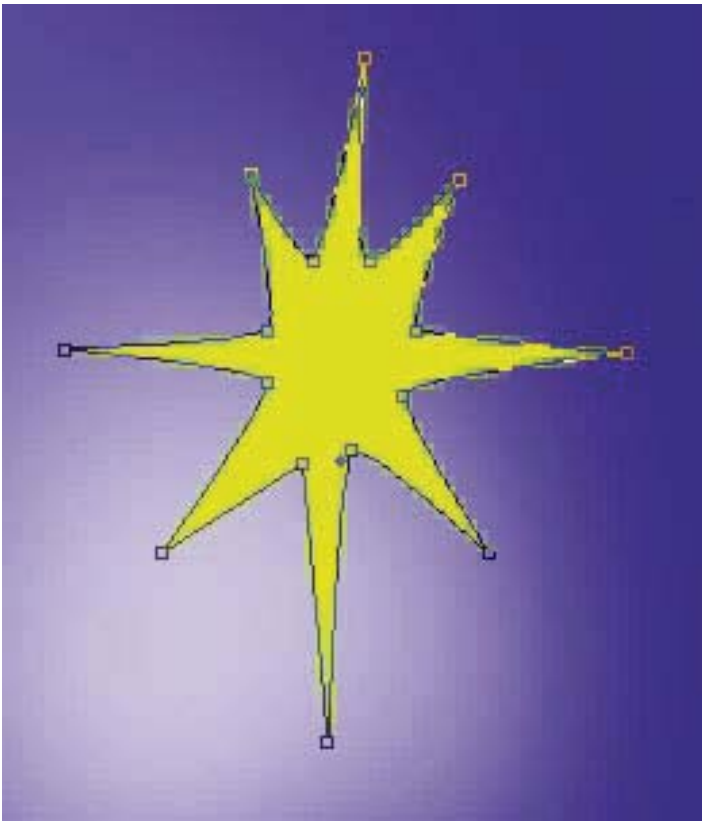
### Blending Options-Bevel and Emboss



Make a circle, using the circle marquee tool. Its color must be 121ECA and the parameters shown in the next column.



With the pen tools help , picture a small star with the color FFF600.



Apply the previous instrument to picture one more small star with the same color – FFF600.



Take the same instrument to represent another small star with the color 845A1E, like demonstrated next.



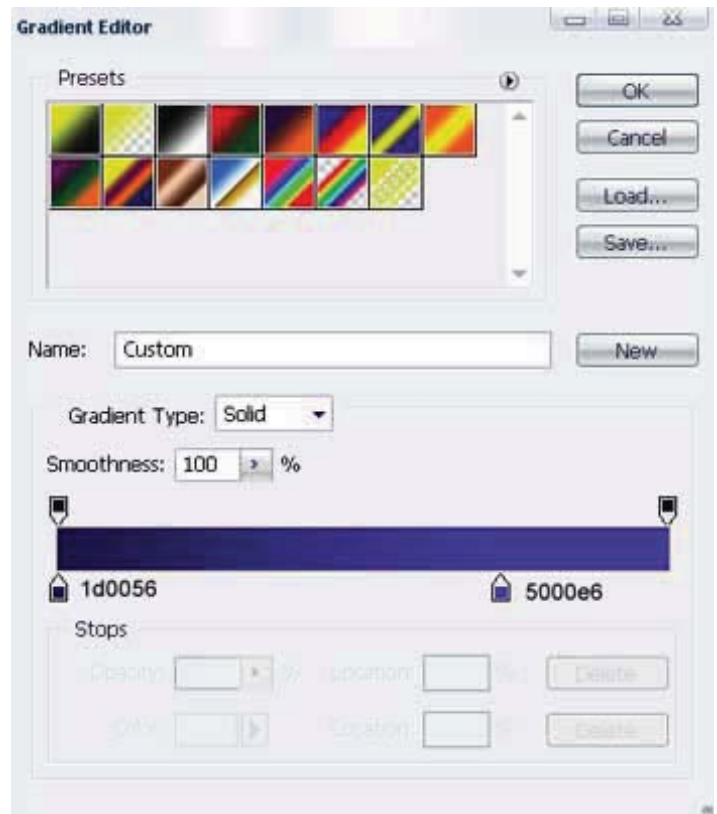
Use the pen tool to make another star. This time make its color 7F7F37.



Make another small star. Make its color – A4914F.



## Gradient's parameters.



One more figure must be pictured by the same instrument. The sizes are those form the image below:

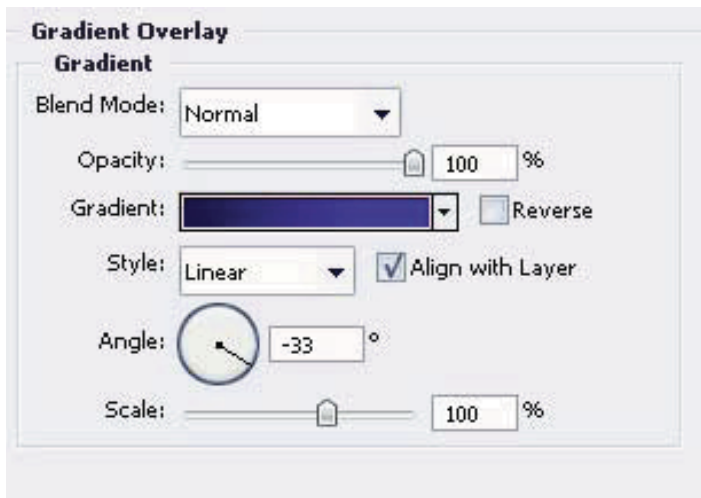


Make one more star with the color – F5F32E.

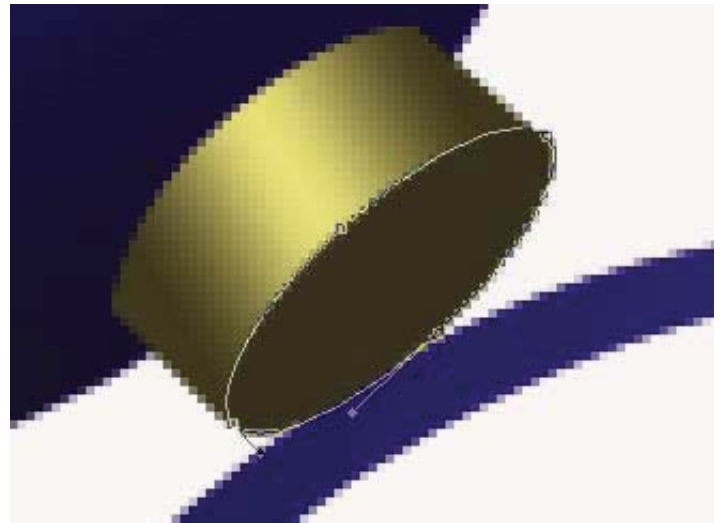
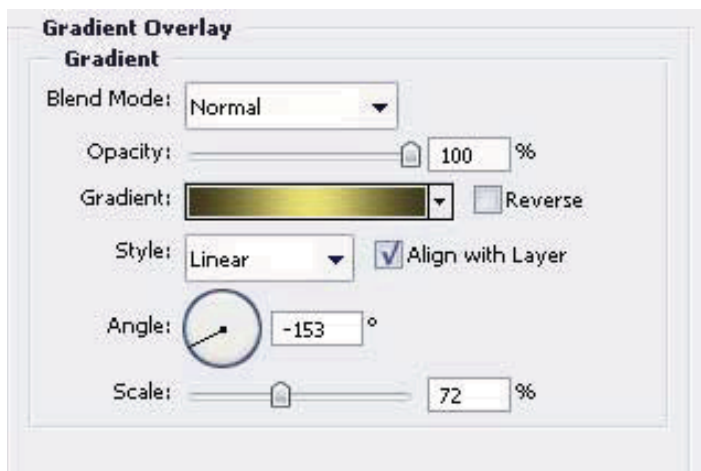
Next, again using the pen tool, create a figure in the shape shown below:



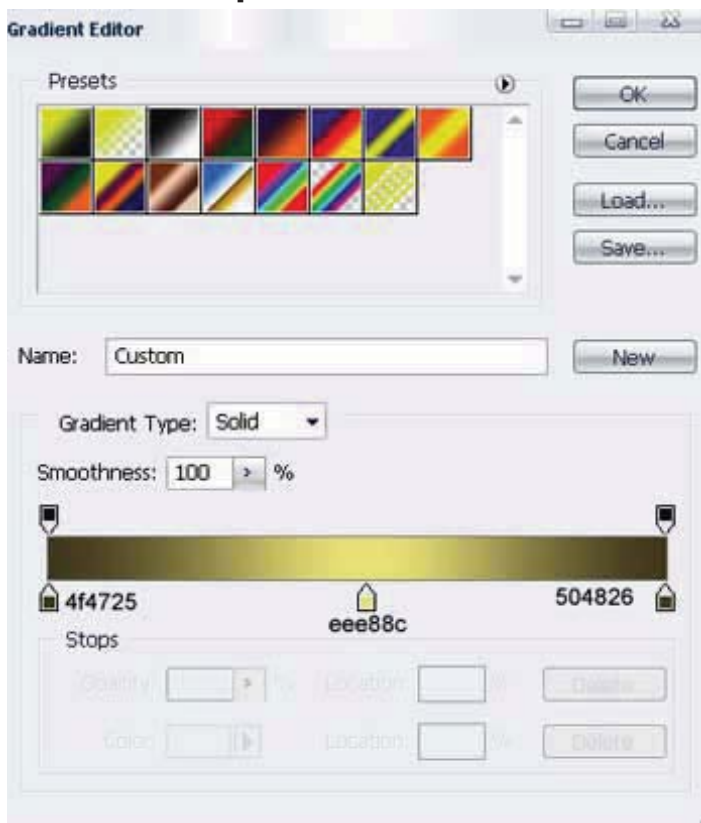
## Blending Options-Gradient Overlay



## Blending Options-Gradient Overlay

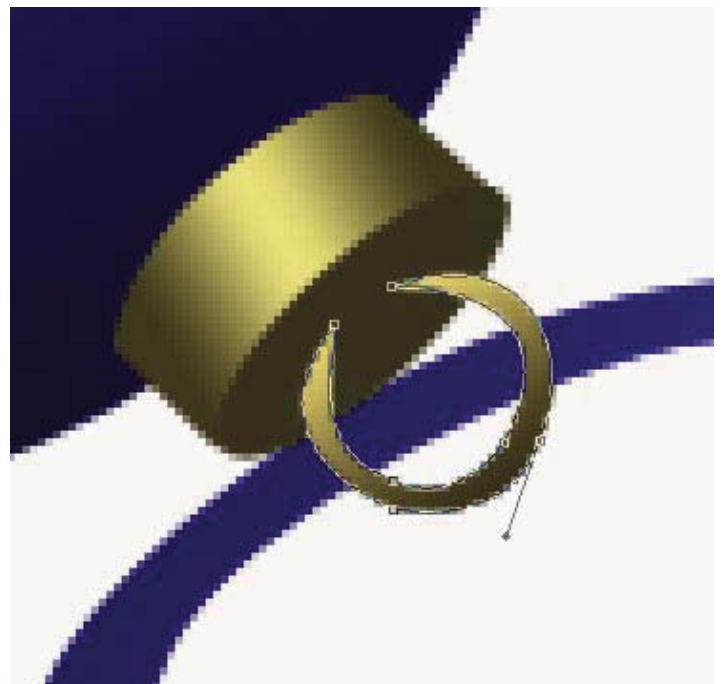


## Gradient's parameters.



Take the tool again and createt a picture like the next one.

Again, take the pen tool and make another figure with the color 594E30.



Take a brush with blurred edges and black color to represent the ball's shadow, like in the image below.



Take a brush now and paint out hanger ring with the next color 010A8D on a new layer. Your completed picture should look like this:



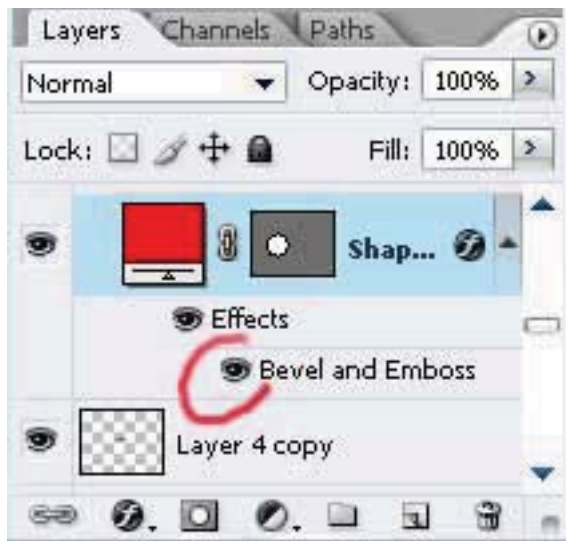
For your convenience, merge next all the layers that contain the ball and the small stars on it with the band, shadow and the ring in a group.

Copy now the created group and place it the way it is demonstrated next step, by changing also the parameters into the corresponding ones.



Open the copied group. Choose the ball's copied layer and open the effects' list.





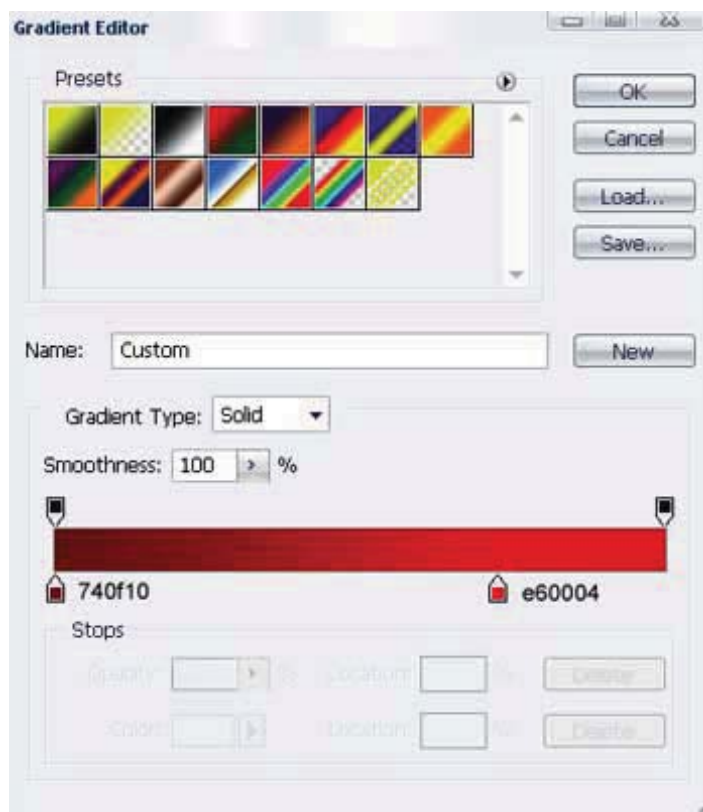
As a result you'll have:



Hide **Bevel and Emboss** options. Choose the next tool to paint in FF0000, but show again the previous hidden options: **Bevel and Emboss**.

Choose next the copied band's layer and change its gradient's parameters.

The final result:



The last step includes choosing the copied layer where the ring was painted with the brush. Paint it now in 9C0F0F, like the next picture shows it.